

Risking Other People's Money:  
Gambling, Limited Liability, and Optimal  
Incentives

*Peter DeMarzo, Dmitry Livdan, Alexei Tchisty*

Stanford University

U.C. Berkeley

# Motivation

- Financial meltdown 2008
  - Ex ante unlikely outcome
  - Ex post AIG, Lehman, Citi, Merrill Lynch, etc. suffered high losses
  - Losses were caused by divisions trading highly risky securities
  - Investors were unable to either monitor or understand actions taken by managers
- Managers enjoy limited liability and their compensation is performance based

# Moral Hazard and Optimal Contracting

- Managers may seek private gain by taking on ***tail risk***
  - Earn bonuses based on short-term gains
  - Put firm at risk of rare disasters
  - Limited liability leaves them insufficiently exposed to downside risk
  - Is this the result of inefficient contracting?
- Standard contracting models
  - Focus on effort provision
  - Static and dynamic models
  - Rewards for high cash flows can be optimal
  - But does this contract lead to excessive risk-taking?

# One-Period Model

- Principal/Investor(s)
  - Risk-neutral
  - Owns the company
  - Value of the company without project is  $A$  (large)
- One period risky project with payoff:

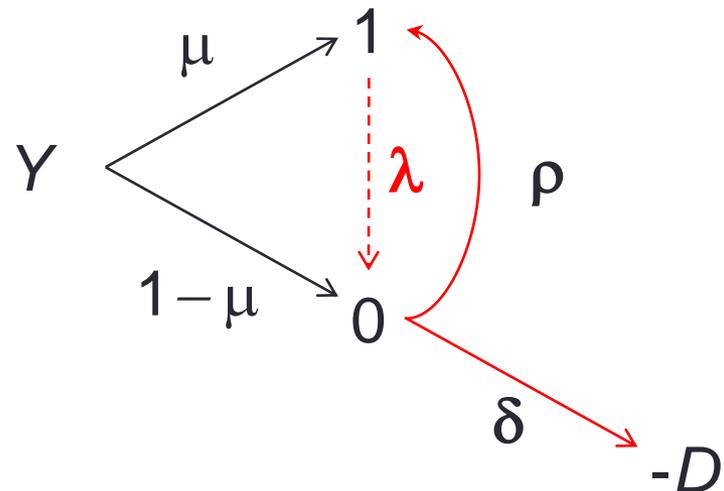
$$Y(q) = \begin{cases} 1, & \text{with probability } \mu + q\rho \\ 0, & \text{with probability } 1 - \mu - q(\rho + \delta). \\ -D, & \text{with probability } q\delta \end{cases}$$

- Project risk
  - Low risk  $q = 0$
  - High risk  $q = 1$
  - High risk is suboptimal:  $\rho - \delta D < 0$

# One-Period Model

- Principal hires agent/manager to run the project
- New output  $Y$ , subject to two-dimensional agency problem:
  - Divert output / shirk for private benefit ( $\lambda$ )
  - Gamble ( $\rho < \delta D$ )

- How does the possibility of gambling affect contracting?



# One-Period Model

- Contract specifies payoffs  $(w_0, w_1, w_d)$ 
  - $w_d = 0$
  - $w_1 \geq w_0 + \lambda$
- No Gambling:
  - $\rho (w_1 - w_0) \leq \delta w_0 \iff w_0 \geq \rho \lambda / \delta$
  - Agent must receive sufficient rents to prevent gambling
    - Exp. payoff =  $w_0 + \mu \lambda$   
 $\geq \rho \lambda / \delta + \mu \lambda = \lambda (\mu + \rho / \delta) \equiv w^s$
- Gambling:
  - Reduce agent rents:  $w_0 \geq 0$ 
    - Exp. payoff =  $w_0 + (\mu + \rho) \lambda \geq \lambda (\mu + \rho) \equiv w^g < w^s$
  - Suffer expected loss:  $\delta D - \rho \equiv \Delta$

# One-Period Model

- Low risk is more profitable to principal than high risk if

$$\mu - w^s \geq \mu - \Delta - w^g$$

$$\Delta \geq \lambda (\rho/\delta - \rho)$$

- For small  $\delta$  principal would prefer to implement high risk project or not to undertake any project
- Gambling is more costly to prevent when probability of disaster is low
  - Limited liability prohibits harsh punishment of agent for gambling,
  - Expected loss  $\delta w_0$  is low when  $\delta$  is low,
  - Unless agent's compensation  $w_0$  and  $w^s$  are high

# Contract Conditional on Disaster

- If we cannot punish agent for gambling it may be cheaper to reward him for not gambling ex post
- Can the agent be rewarded for not gambling ex post?
  - Oil spills
    - Absence does not mean gambling did not occur – perhaps we just got lucky?
  - Earthquakes
    - If the building survives an earthquake, that *is* evidence that the builder did not cut corners
  - Financial crisis
    - If a bank survives it while other banks fail, that *is* evidence that the bank did not gamble

# Bonus for not Gambling

- No gambling: pay bonus  $b$  if no loss ( $-D$ ) given disaster

$$\rho (w_1 - w_0) \leq \delta (w_0 + b)$$

- Contract without gambling that maximizes principal payoff:

$$w_d = 0, w_0 = 0, w_1 = \lambda, b = \lambda \rho / \delta.$$

- Bonus  $b$  may be large, but expected bonus payment is not

$$\delta b = \lambda \rho$$

- Exp. payoff for Agent =  $\lambda \mu + \delta b = \lambda \mu + \rho \lambda \equiv w^g$

- In that case, *no gambling is always optimal*

# Implementation Using Put Options

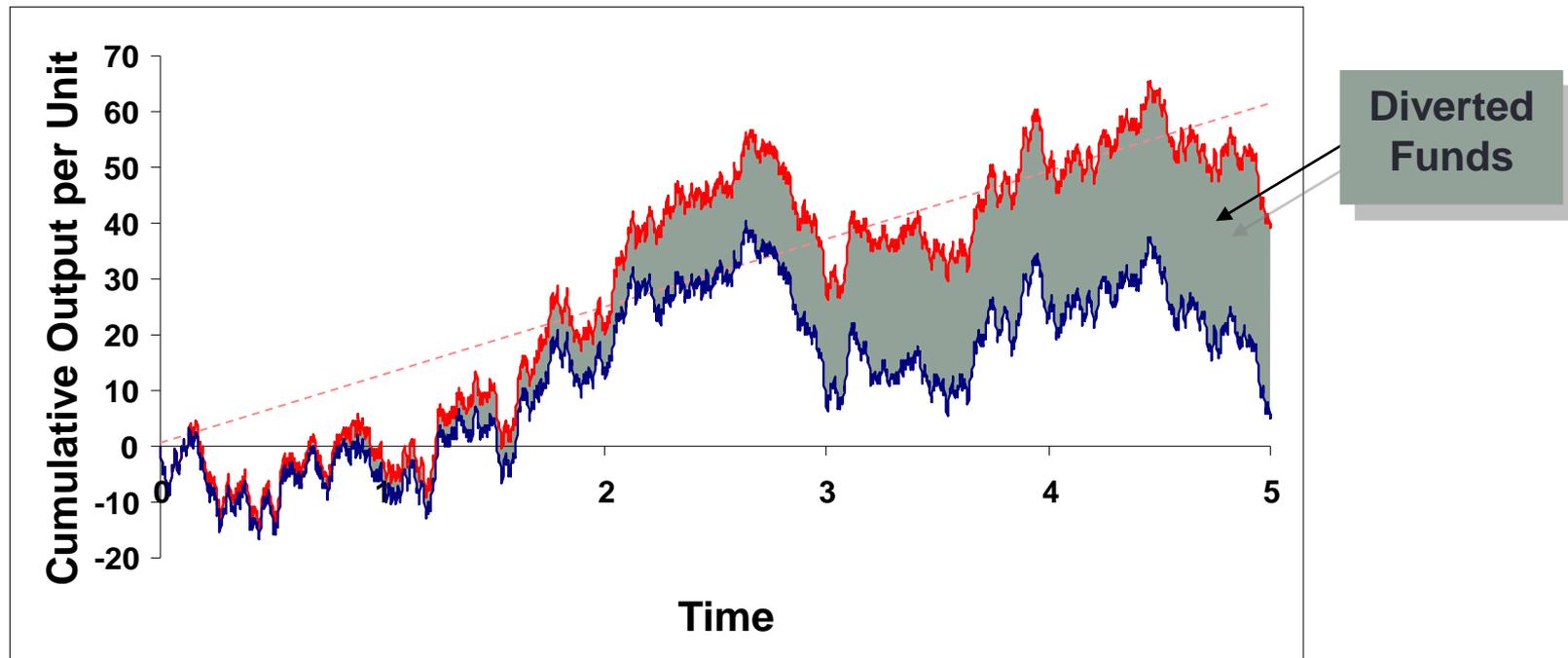
- Agent is given out-of-the-money put options on companies that are likely to be ruined in the "disaster" state
  - Caveat: Agent can collect the payoff from the options only if his company remains in a good shape
- Potential downside of using put options
  - Creates incentives to take down competitors
- Comprehensive cost-benefit analysis is needed

# Dynamic Model

- A simple model (DS 2006)
  - Cumulative cash flow:  $dY = \mu dt + \sigma dZ$
  - Agent can divert cash flows and consume fraction  $\lambda \in (0, 1]$
  - Alternative interpretation: drift  $\mu$  depends on agent's effort
    - Earn private benefits at rate  $\lambda$  per unit reduction in drift
- Gambling with tail risk
  - Gambling raises drift to  $\mu + \rho$ :  $dY = (\mu + \rho) dt + \sigma dZ$
  - Disaster arrives at rate  $\delta$ , destroying the franchise and existing assets  $D$  if the agent gambled

# Basic Agency Problem

- Interpretations
  - Cash Flow Diversion
  - Costly Effort (work/shirk)

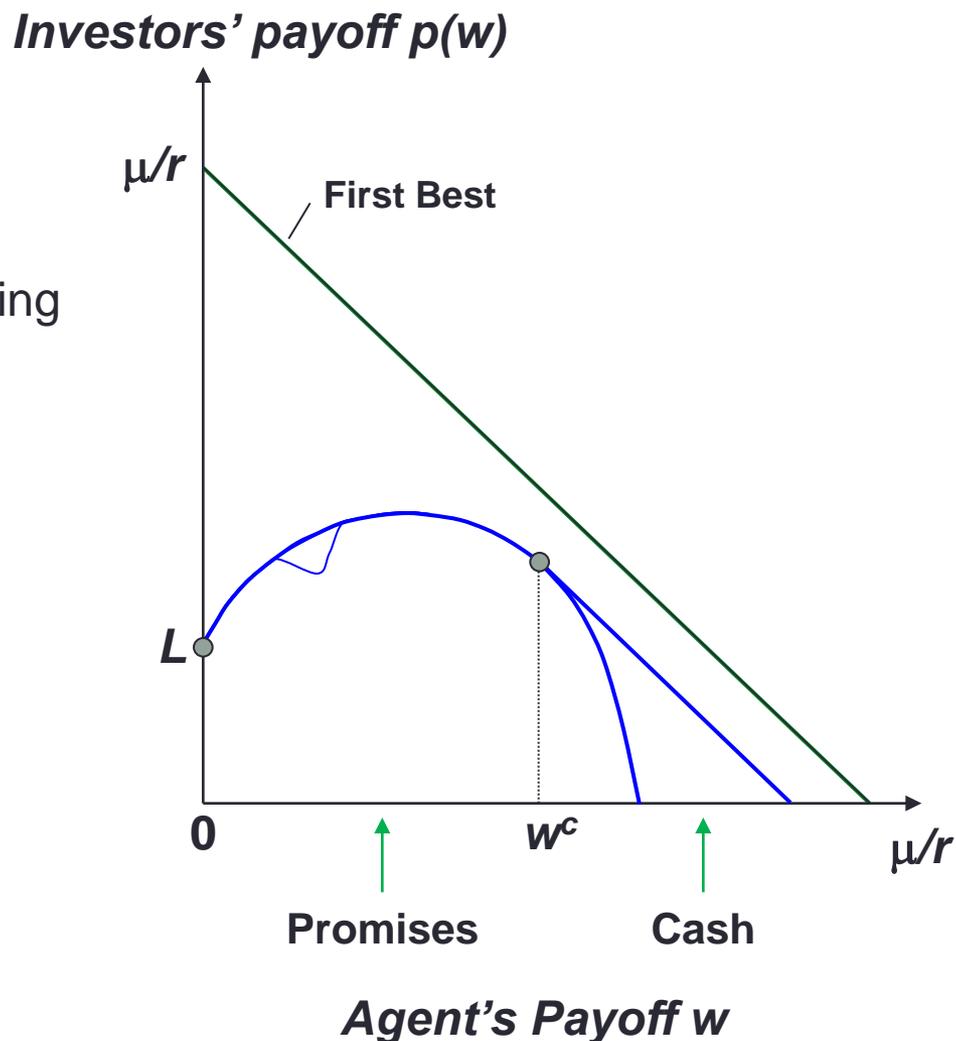


# The Contracting Environment

- Agent reports cash flows
- Contract specifies, as function of the history of cash flows:
  - The agent's compensation  $dC_t \geq 0$
  - Termination / Liquidation
    - Agent's outside option = 0
    - Investors receive value of firm assets,  $L < \mu/r$
- Contract curve / value function:  
$$p(w) = \max \text{ investor payoff given agent's payoff } w$$
  - Provide incentives via cash  $dC_t$  or promises  $dw_t$
  - Tradeoff: Deferring compensation eases future IC constraints, but costly given the agent's impatience

# Solving the Basic Model

- First-Best Value Function
  - $p^{FB}(w) = \mu/r - w$
- Basic Properties
  - Positive payoff from stealing/shirking
    - $\Rightarrow p(0) = L$
  - Public randomization
    - $\Rightarrow p(w)$  is weakly concave
  - Liquidation is inefficient
    - $\Rightarrow p(w) + w \leq \mu/r$
- Cash Compensation
  - $\Rightarrow p'(w) \geq -1$
  - Pay cash if  $w > w^c$
  - Use promises if  $w \leq w^c$



# Basic Model cont'd

- Agent's Future Payoff  $w$ 
  - Promise-keeping
    - $E[dw] = \gamma w dt$
  - Incentive Compatibility
    - $\partial w / \partial y \geq \lambda$

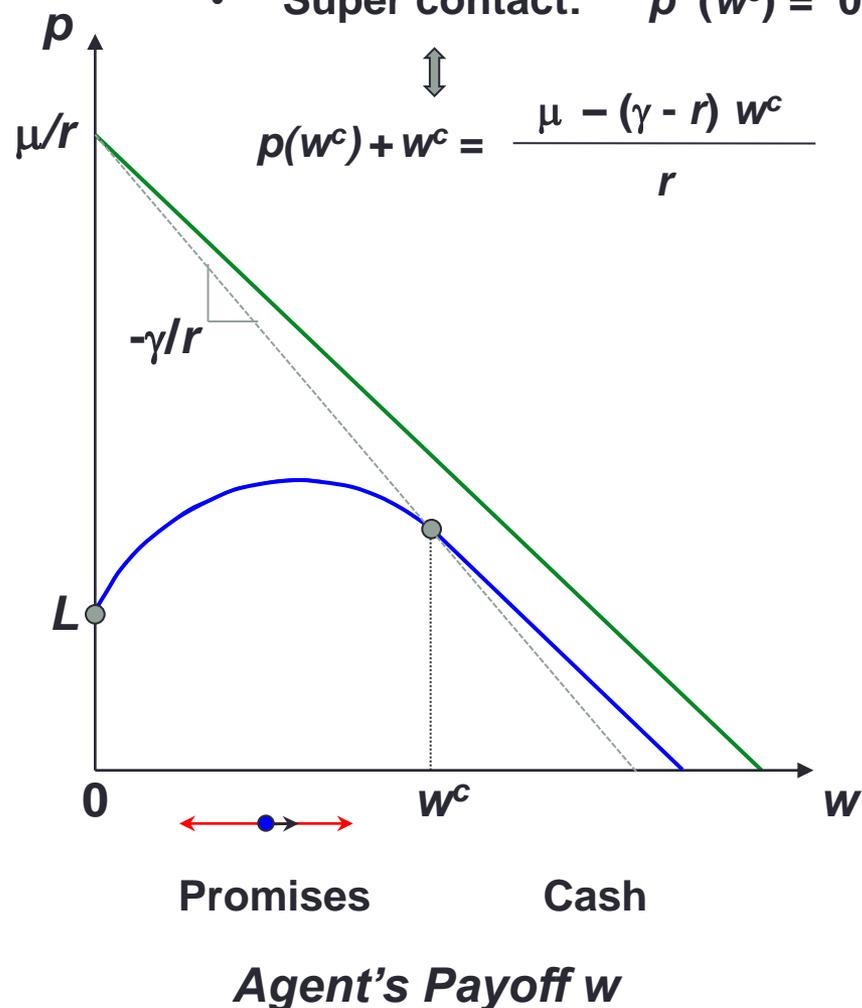
$$\begin{aligned} \Rightarrow dw &= \gamma w dt + \lambda(dy - E[dy]) \\ &= \gamma w dt + \lambda \sigma dZ \end{aligned}$$

- Investor's Payoff: HJB Equation

$$rp = \underbrace{\mu}_{\text{Req. Return}} + \underbrace{\gamma w p'}_{\text{E[FCF]}} + \underbrace{\frac{1}{2} \lambda^2 \sigma^2 p''}_{\text{E}[dp]}$$

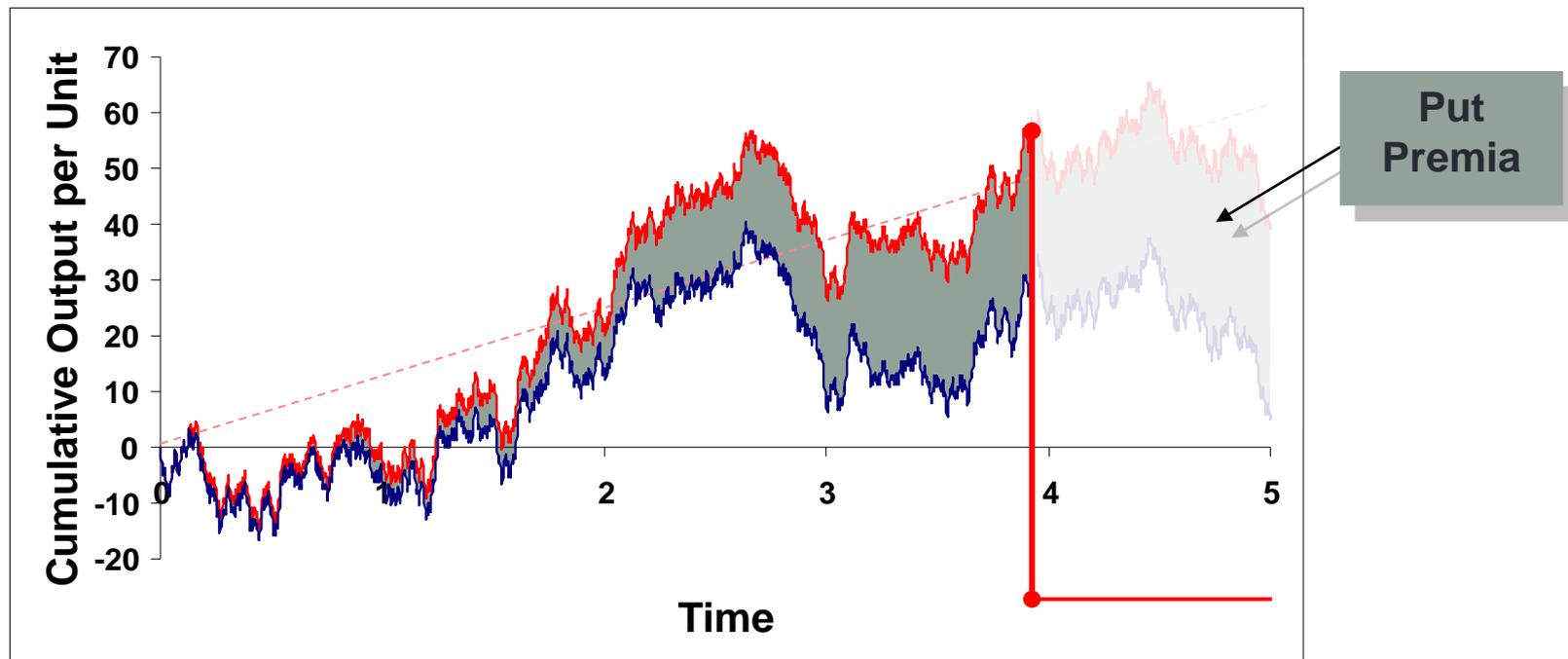
Boundary Conditions:

- Termination:  $p(0) = L$
- Smooth pasting:  $p'(w^c) = -1$
- Super contact:  $p''(w^c) = 0$



# The Gambling Problem

- Agent may increase profits by taking on tail risk
  - E.g. selling disaster insurance / CDS / deep OTM puts – earn  $\rho dt$
  - Risk of disaster that wipes out franchise – arrival rate  $\delta dt$ , loss  $D$



# The Gambling Problem

- Agent's incentives

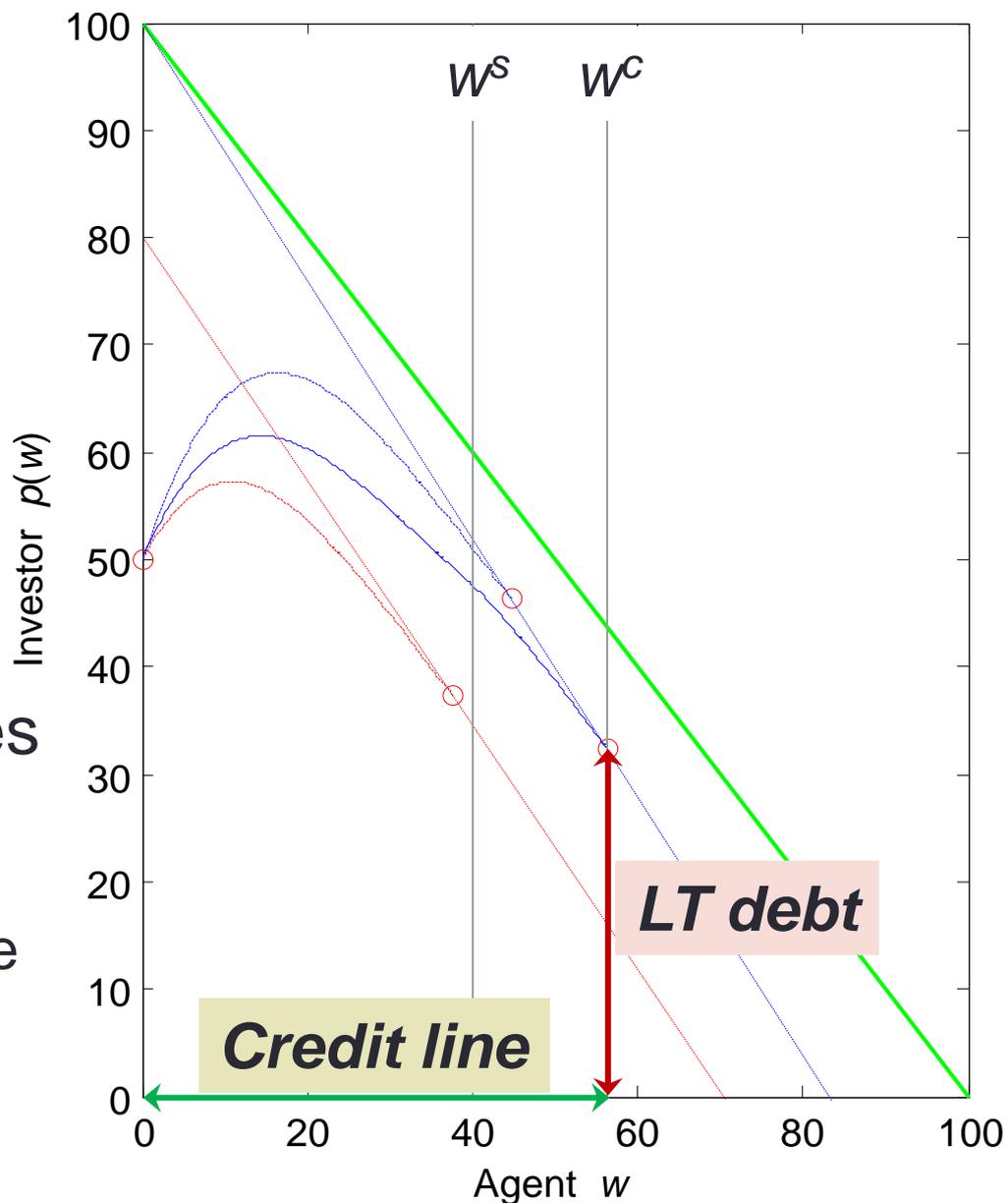
- Gain from gambling:  $\lambda \rho dt$
- Potential loss:  $w_t$  with probability  $\delta dt$
- Agent will gamble if  $\lambda \rho > \delta w_t$  or  
 $w_t < w^s \equiv \lambda \rho / \delta$
- Agent will gamble if not enough "skin in the game"

- Gambling region

- Contract dynamics:  $dw = (\gamma + \delta) w dt + \lambda (dy - E[dy])$
- Value function:  $(r + \delta) p^g = (\mu + \rho - \delta D) + (\gamma + \delta) w p^{g'} + \frac{1}{2} \lambda^2 \sigma^2 p^{g''}$ 
  - Increased impatience
- Smooth pasting:  $p(w^s) = p^g(w^s), p'(w^s) = p^{g'}(w^s)$

# Example

- First Best = 100
  - $\mu = 10$ ,  $r = 10\%$ ,  $\gamma = 12\%$ ,  
 $\sigma = 8$ ,  $L = 50$ ,  $\lambda = 1$
- Cash if  $w > 56$ 
  - $w^c = 56$
- Gamble if  $w < 40$ 
  - $\rho = 2$ ,  $\delta = 5\%$ ,  $w^s = 40$ ,  $D = 0$
- Compare to pure cases
  - Longer deferral of compensation
  - Greater use of credit line vs. debt (more financial slack)



# Ex-Post Detection and Bonuses

- Suppose disaster states are observable
  - Earthquakes, Financial Crises, ...
  - Can we avoid gambling by offering bonuses to survivors ex-post?
- How large a bonus?
  - If  $w_t \geq w^s$  : no bonus is needed to provide incentives
  - If  $w_t < w^s$  : increase  $w_t$  to  $w^s$  if firm survives disaster :  $b_t = w^s - w_t$

- Bonus region

- Contract dynamics:  $dw = [(\gamma + \delta) w - \delta w^s] dt + \lambda (dy - E[dy])$

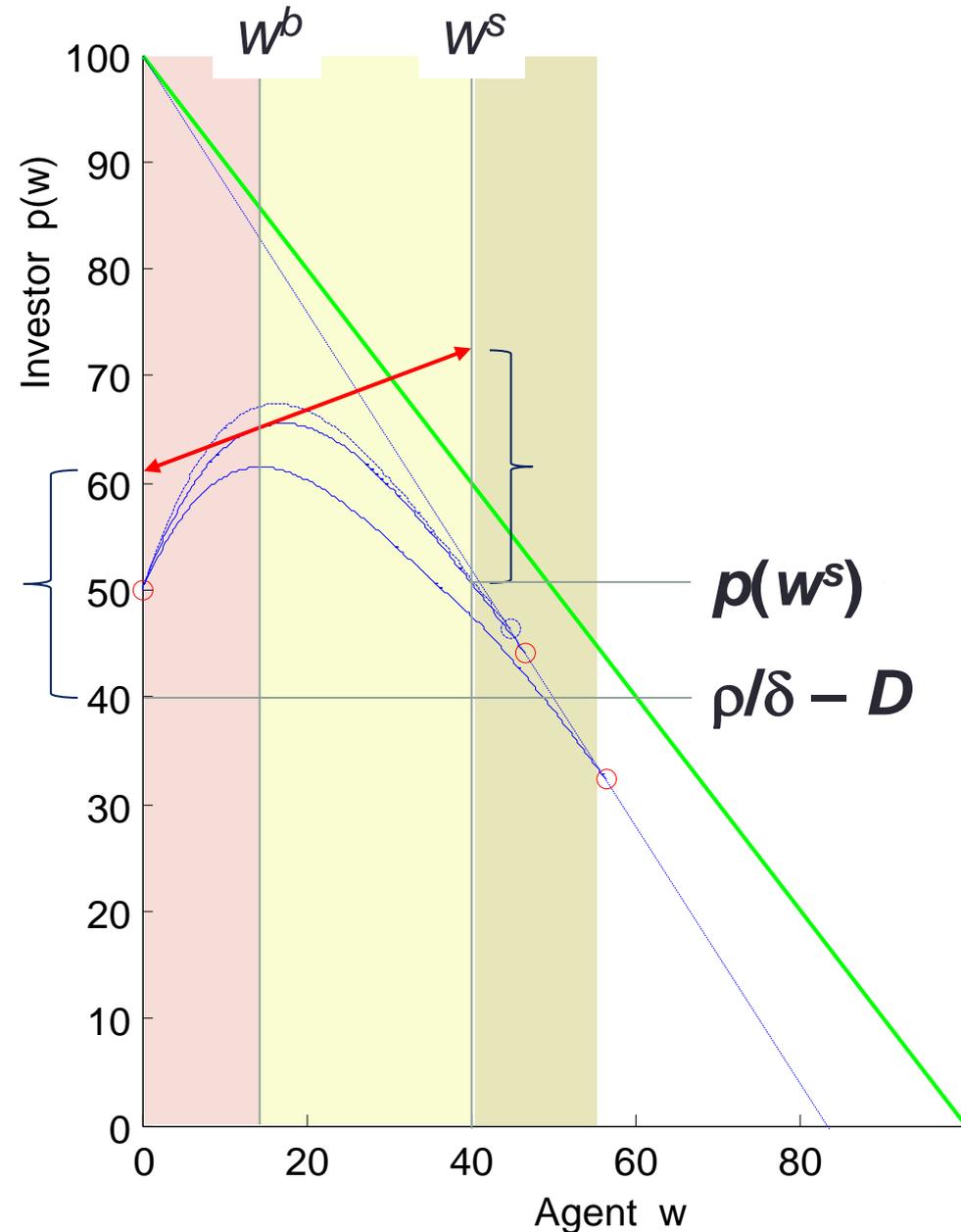
- Value function:

$$(r + \delta) p^b = (\mu + \delta p^b(w^s)) + [(\gamma + \delta) w - \delta w^s] p^{b'} + \frac{1}{2} \lambda^2 \sigma^2 p^{b''}$$

- Smooth pasting ...

# Optimal Bonuses

- Bonus payments:
  - substantially improve investor payoff
  - reduce need for deferred comp / financial slack / harsh penalties (no jumps)
- For low enough  $w_t$ , gambling is still optimal



# Summary

- The double moral hazard problem is likely to be important in firms where risk-taking can be easily hidden
- Risk-taking is likely to take place
  - Probability of disaster is low
  - After a history of poor performance, when the agent has little “skin” left in the game
- As a result, optimal policies will have increased reliance on deferred compensation
- When the “safe” practices can be verified ex-post, we can mitigate risk-taking via bonuses
- When effort costs are convex, we should expect reductions in effort incentives as a means to limit risk-taking, with a jump to high powered incentives in the gambling region